

5th GRADE BASKETBALL PROGRAM OVERVIEW AND RULES

2010 – 2011 hosted by Junior High Coaches

1. General Information

- A. Each school will provide one adult representative for on and off court supervision during their games.
- B. Game and warm-up balls will be provided; no other balls allowed in gym. Ball size will be intermediate size (28.5" diameter).
- C. All players on roster must play in the game if present and not injured.
- D. All players must have a release form on file at their school and be on a school-approved roster signed by the school's principal. Any roster changes must be approved by the school's principal and a new roster submitted. Maximum number of players on each roster is fifteen (15).
- E. Students must maintain at least a 2.0 GPA.
- F. While primarily a 5th grade program, each school may allow younger students to participate to fill the needs of the team. No players in a grade higher than 5th grade.

2. Season Schedule

- A. From March 1st thru May 4th.
- B. Practices to be held at the individual schools.
- C. Saint Ann School will host an end-of-season tournament (most likely on May 12th, 13th and 14th).

3. Player Uniforms

- A. All players will wear gym attire (i.e. shorts, t-shirt or jersey and gym shoes). No pockets or belt straps allowed on shorts. No taping of pockets or belt straps allowed.
- B. Each team must have numbered shirts or jerseys of the same color for each member of the team. Legal numbers are 0-5. Numbers 6-9 are illegal. Any visible shirt worn under the uniform must be similar in color to that of the uniform.
- C. No casts or hard braces allowed. Any brace must be pre-approved by a game official.
- D. No watches, plastic wrist bands, jewelry or hard hair pieces allowed. No taped pierced ears.

4. Rules of Play - Games will be played by the High School Federation rules except as amended by the following:

- A. All games will be played in two sixteen-minute halves.
- B. The halves will be timed by a running clock.
- C. The clock will stop for time outs, technical fouls, injuries, official inquiries and the last three minutes of the second half (if within 12 points) and all overtime periods.
- D. Each team will have four thirty-second timeouts for the game (carryover allowed).
- E. In case of a tie, teams will play a two-minute stopped clock period. Each team getting one timeout (no carryover of unused timeouts).
- F. There will be a minimum of five minutes for warm up before games and three minutes between the halves.
- G. No back court press allowed except in the last 3 minutes of the second half and overtime.
- H. Ten-second count in effect in the back court.
- I. Free throws will be shot on the 14-foot mark (not the regulation 15-foot free throw line).
- J. Games will start with a jump ball.
- K. Use of obscene language will result in a technical foul with automatic ejection for the game (no warnings). Future ejections will result in a suspension for the season.
- L. Teams must have four players to start the game. If a team is not ready to play at the scheduled time, they will forfeit the game.
- M. Only coaches and assistant coaches will be allowed to sit at the team's bench. Only one coach is allowed to stand in the coaching box.
- N. Five seconds allowed in the key.
- O. Only water is allowed at the bench (no sport drinks). No food or drink allowed in gym.